

2018-04-09 Perception & Action

PSY 525.001 · Vision Science · 2018 Spring

Rick Gilmore

2018-04-09 15:48:49

Prelude

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Student presentations start next week (Jackie, Ryan,
Sara)

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Russ Poldrack talk Wed 4p 108 Wartik



"I don't think we know what 'attention' is. It's a concept that's so broad and over-used as to be meaningless. There's lots of things people in psychology and neuroscience study that they call 'attention' that are clearly different things."

Russ Poldrack

Goldhill, O. (2018, April 7). Psychology will fail if it keeps using ancient words like “attention” and “memory.” *Quartz*. Retrieved April 9, 2018, from <https://qz.com/1246898/psychology-will-fail-if-it-keeps-using-ancient-words-like-attention-and-memory/>

| *"We need scientific language, not a folk language."*

Russ Poldrack

Today's topics

Perception & Action

Gibson, J. J. (2014). *The Ecological Approach to Visual Perception: Classic Edition*. Psychology Press. Retrieved from <https://market.android.com/details?id=book-8BSLBQAAQBAJ>, chapters 12-14. | PDF |.

Looking with the eyes and head

Movement type	Traditional view	Gibson's view
Fixation	"Pointing at"	Fixations rare
Saccades	Move target to fovea	Part of scanning sequence
Pursuit	Track moving target	
Vergence	Related to fixation	Detect match and mismatch

"The function of the retina is to register invariants of structure, not the points of an image."

Gibson 1979, p. 217

"A visual fixation is not at all comparable to a snapshot, that is a momentary exposure. The eye has no shutter...The false problems stem from the false analogy between photography and visual perception that everyone has taken for granted..."

Gibson 1979, p. 220

"The error was to suppose in the first place that perception of the environment is based on a sequence of discrete images. If it is based on invariance in a flow of stimulation, the problem does not arise."

Gibson 1979, p. 221

What is perception for?

Psychological space is made of up overlapping surfaces.

We perceive events not time.

We perceive (directly) the functions that objects serve for action
(affordances).

"The theory of affordances implies that to see things is to see how to get about amongst them and what to do or not do with them. If this is true, visual perception serves behavior, and behavior is controlled by perception...Moving from place to place is supposed to be 'physical' whereas perceiving is supposed to be 'mental', but this dichotomy is misleading. Not only does it depend on perception but perception depends on locomotion inasmuch as a moving point of observation is necessary for any adequate acquaintance with the environment. So we must perceive in order to move, but we must also move in order to perceive."

Gibson 1979, p. 223

Support

Obstacles vs. openings/apertures

Direction and speed of self-motion

Contact with surfaces

Benefit or injury ahead

Rules for...

Visual control of locomotion

Standing

Starting, stopping, going back

Steering

Approaching

Entering enclosures

Keeping a safe distance

Rules for the visual control of manipulation

Reaching

Aiming

Throwing

Tool-using...

**A task you care about and study in your
research...**

Break

Costall, A. P. (1984). Are theories of perception necessary? A review of Gibson's The Ecological Approach to Visual Perception. *Journal of the Experimental Analysis of Behavior*, 41(1), 109–115. Wiley Online Library. Retrieved from <http://dx.doi.org/10.1901/jeab.1984.41-109>

What is Gibson's 'beef' with cognitive psychology?

Can cognitive psychology be fairly characterized by an appeal to "internal, 'mental' rules and representations"?

In what sense is cognitive psychology "dualist"?

*"Perceptions are constructed, by complex brain processes, from fleeting fragmentary scraps of data signalled by the senses and drawn from the brain's memory banks themselves snippets from the past. On this view, normal everyday perceptions are not part of-or so directly related to-the world of external objects as we believe by common sense. On this view all perceptions are essentially fictions; fictions based on past experience selected by present sensory data.
(Gregory, 1974, p. xviii)"*

Costall, 1984, pp. 110

Is perception illusory, fictional?

Is the environment full -- and must be 'filtered' -- or is the environment full because it offers perceivers many possibilities for action?

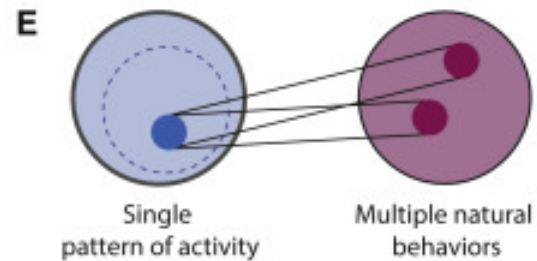
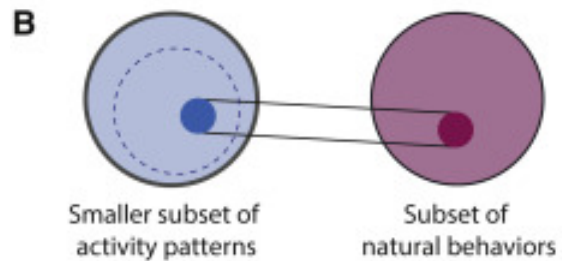
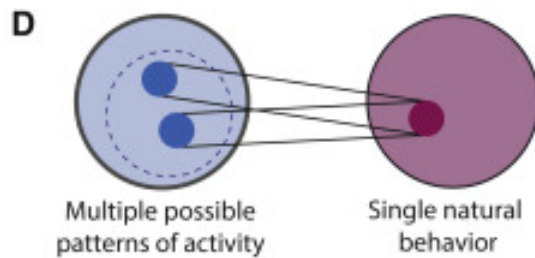
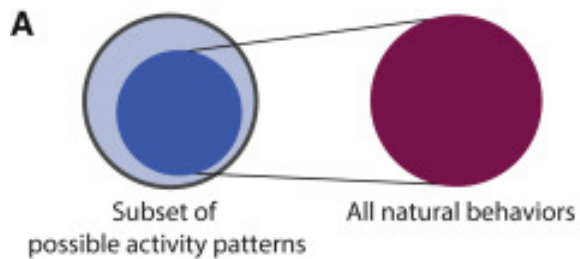
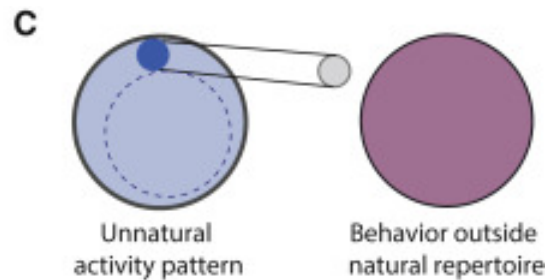
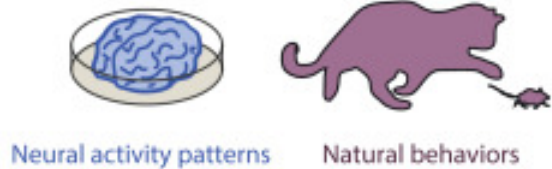
**Organisms exist within the environment not outside
it.**

"This view of environment as causally prior to, and ontologically independent of, organisms is the surfacing in evolutionary theory of the underlying Cartesian structure of our world view. The world is divided into causes and effects, the external and the internal, environments and the organisms they 'contain'. While this structure is fine for clocks, since mainspring move the hands and not vice versa, it creates indissoluble contradictions when taken as the meta-model of the living world."

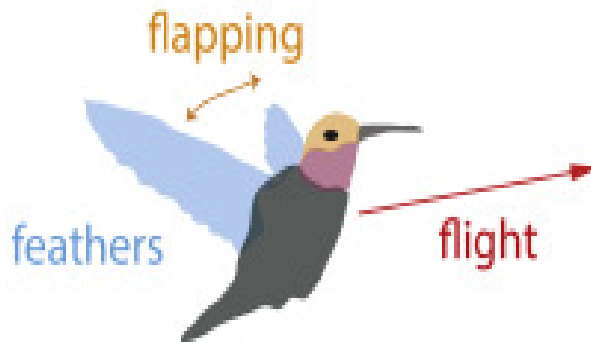
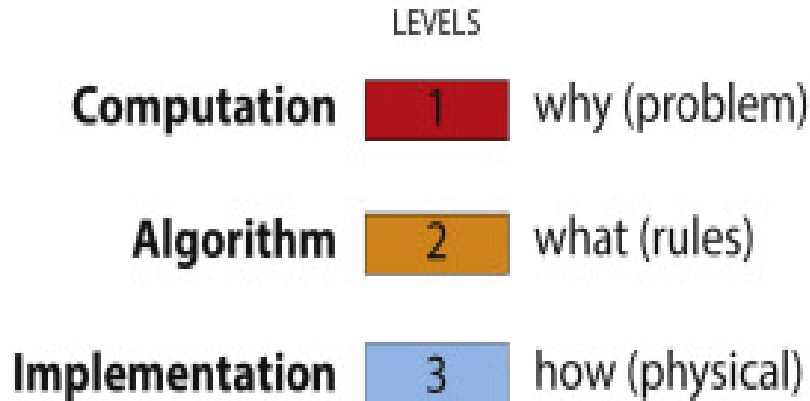
Richard Lewontin (1982) quoted in Costall (1984, p. 113)

**Does vision science/cognitive science need
behavior?**

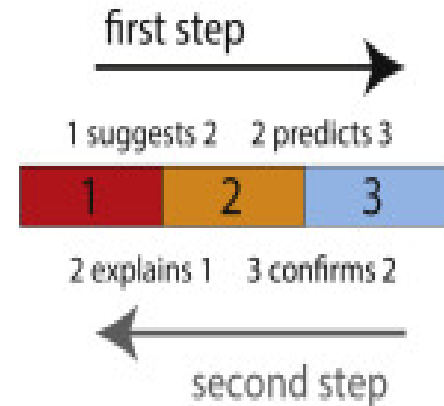
Krakauer, J. W., Ghazanfar, A. A., Gomez-Marín, A., MacIver, M. A., & Poeppel, D. (2017). Neuroscience Needs Behavior: Correcting a Reductionist Bias. *Neuron*, 93(3), 480–490. Retrieved from <http://dx.doi.org/10.1016/j.neuron.2016.12.041>



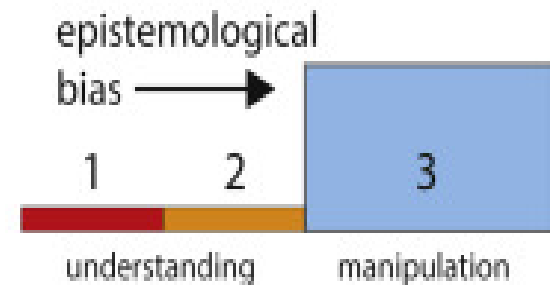
A



B

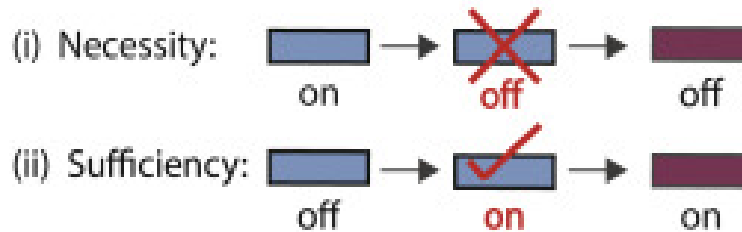


C



A What is done

Manipulating a **circuit**
as a way of intervening in **behavior**



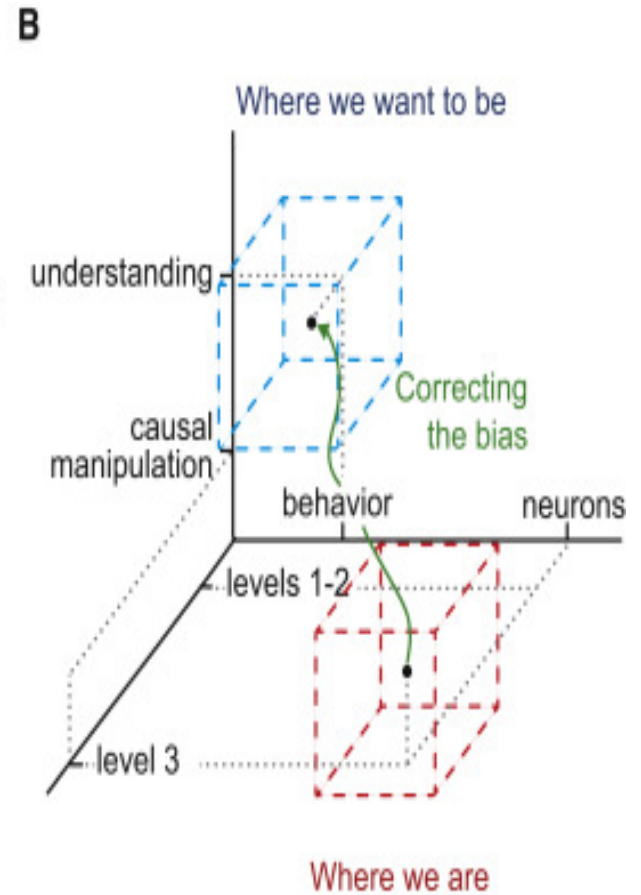
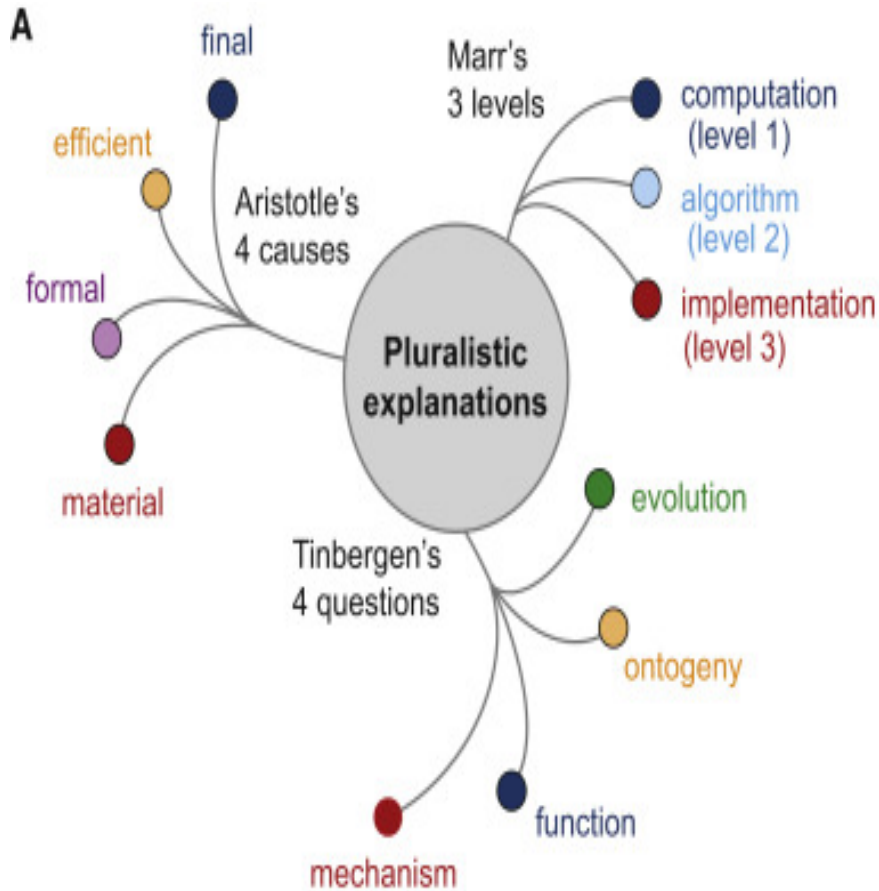
B What is claimed

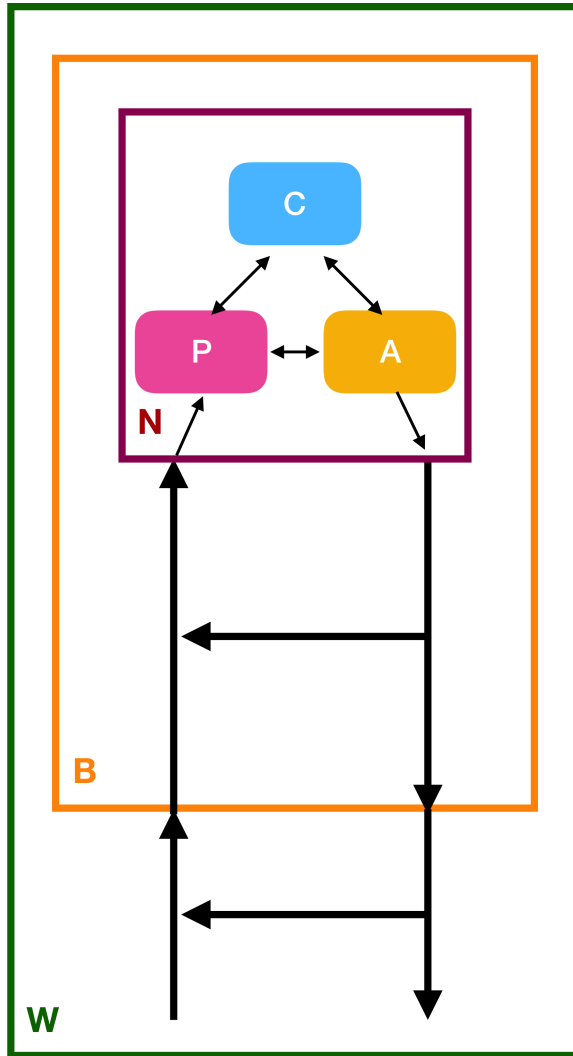
 is the cause of 

 + "filler" verb = explanation of 

C Most used "filler" verbs

reflects	encodes
reveals	induces
involves	enables
regulates	ensures
mediates	supports
generates	promotes
modulates	determines
shapes	plays a role in
underlies	contributes to
produces	is associated with





Cajal/Swanson

Slides created via the R package **xaringan**. Rendered HTML and supporting files are pushed to GitHub where GitHub's 'pages' feature is used to host and serve the course website.